

# Parliamentary celebrity heads

This game is designed to be played by students independently in small groups to reinforce their knowledge of features of the Westminster system in the ACT. It can also be adapted for larger groups.

## Main activity

1. Split students into small groups, further dividing students into two teams within each group.
2. Print and cut out the 10 parliamentary terms on the following page (enough for each group). Have students place these face-down in between their teams.

To print that sheet without these instructions on it, select 'Specific pages' in your print window and enter '2'.

3. Alternating between teams, have a student from one team pick up one of the terms and hold it on their forehead. Their other team members must give them clues to help them guess what their term is.

For example, if a student picks up the Bluebell term, their team could say "it's the flower that symbolises Canberra", "it's found in the mountains", "It has a colour in its name", "it is the symbol of the Legislative Assembly", etc.

Once guessed, put the term to the side.

4. Alternate between teams until they have exhausted all terms.

## Extension options

### Expand your set

Print out the template on the third page and write in your own terms to expand the pool of words students have to guess.

The Assembly website's [Westminster system factsheet](#) and [parliamentary glossary](#) are good places to look for further terms.

### Make it competitive

Use a sand or countdown timer to introduce time pressure, requiring teams to correctly guess the term before the timer runs out to 'win' the round. If they don't, the term is returned to the pile.

**The mace**

**Chief Minister**

**Member of the Legislative Assembly**

**Legislature**

**Executive**

**Judiciary**

**Bluebell**

**Clerk**

**Speaker**

**Westminster system**

