



12 May 2015

The Secretary
Standing Committee on Public Accounts
Legislative Assembly for the Act
GPO Box 1020
CANBERRA ACT 2601

 A.C.T. LEGISLATIVE ASSEMBLY COMMITTEE OFFICE	
SUBMISSION NUMBER	85
DATE AUTH'D FOR PUBLICATION	9 June 2015



Dear sir/madam,

**INQUIRY INTO ELEMENTS IMPACTING ON THE FUTURE OF THE ACT CLUBS
SECTOR**

BetSafe provides Australia's leading responsible gambling program to a number of leading registered clubs throughout NSW and also the Canberra Labor Club in the ACT.

BetSafe program was founded in 1998 as a proactive measure to address issues relating to problem gambling in the community. The founding BetSafe clubs adopted and implemented the world's best practice responsible gambling policies and procedures well before legislated requirements were introduced. BetSafe clubs are the most proactive clubs in addressing problem gambling, this has been acknowledged by various sources, including the Productivity Commission reports.

The Canberra Labor Club responsible gambling program is the most comprehensive in the Australian Capital Territory. It incorporates legislative compliance, training, counselling and compliance auditing, ensuring that the highest level of duty of care is provided to patrons.

Canberra Labor Club has twice won the Clubs ACT Responsible Gaming and Gaming Facility Award. The four Canberra Labor Club Group venues are the only ACT based gaming venues to be members of the BetSafe program. The Canberra Labor Club has been a member of the BetSafe program since 2001, well before the legislated responsible gambling provisions were introduced in the ACT in 2004.

Our organisation relies entirely on funding from registered clubs, allowing us to undertake a range of initiatives which in turn reduces the incidence and effects of problem gambling in the community. We cannot envisage any other sector or government agency being able to fill the void if registered clubs, such as Canberra Labor Club, were not there to support us.

Yours faithfully,

Daniel Symond
MANAGER